#### **Brock F. Blazzard**

Email: <a href="mailto:brockblazzard@gmail.com">brockblazzard@gmail.com</a>
Website: <a href="mailto:https://brockblaze.github.io/">https://brockblaze.github.io/</a>
Itch.io: <a href="mailto:https://brockblaze.itch.io/">https://brockblaze.itch.io/</a>

## **Professional Summary:**

Results-driven IT professional with expertise in system administration, network security, web development, and game design. Proven track record of delivering high-quality projects and providing technical support. Skilled in operating systems, home networking, system repair and analysis, mobile phone repairs, and website design and development. Proficient in Unity and various programming languages

## **Experience:**

## **Nebo School District - Trustlands Technician / ACC Technician**

September 2020 - Present

- Administer acadience testing to students and implement specialized lessons for select student groups.
- Develop and deliver specialized lessons, contributing to the management of a Special Needs Classroom.
- Collaborate with staff to ensure the smooth operation of technology systems.

## **Provo Canyon Behavioral Hospital - Care Specialist**

May 2017 - May 2020

- Provided compassionate care for patients in a high-stress environment, monitoring vital signs and ensuring procedural rigor.
- Demonstrated strong attention to detail and procedural adherence in patient care.

## Web Developer - Designer, Programmer

September 2014 - Present

- Self-employed, responsible for updating and maintaining multiple websites.
- Proficient in both front-end and back-end development, with experience in product pages and database management.
- Developed various websites and gained expertise in web design and development.

## Game Developer - 3D Modeler, Gameplay Scripter, Level Designer

September 2018 - Present

- Self-employed game developer, specializing in Unity and C# programming.
- Created and published games on platforms such as itch.io, focusing on 3D modeling, gameplay scripting, and level design.
- Successfully sold a remake of Outlaws by Lucasarts on Itch.io.

#### **Education:**

Brigham Young University - Idaho, Rexburg Bachelor of Science in Computer Information Technology September 2018 - July 2021

- Graduated with a GPA of 3.9.
- Relevant coursework in system administration, network security, web development, and game design.

## **Volunteer Service:**

January 2015 - December 2017

- Served full-time as a representative of The Church of Jesus Christ of Latter-day Saints in Argentina Bahia Blanca Mission.
- Collaborated with local units and families in Spanish.

# Skills:

- Operating Systems: Windows, macOS, Linux
- Programming Languages: C#, Java, HTML/CSS, JavaScript
- Software: Google Suite, Unity, Adobe Creative Suite, Microsoft Office Suite
- Networking: Home networking, network security
- Web Development: Front-end and back-end development, database management